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About This Game

Overview

Can you imagine having other people live inside your head?

The protagonist of this story, Dorothy Watson, is a 14-year-old girl who just started middle school. From the outside she looks like a normal teenager but she has scars and pains that most children don't have. Dorothy experienced trauma as a child and developed dissociative identity disorder, commonly known as multiple personality disorder, which split her into several personalities.

Alice, who's as innocent as a child but sees things that others cannot.

Gretel, whose blinding rage makes her wary of everyone.

Cindy, always positive and outgoing, who doesn't really like Dorothy for being an introvert.

If you don't help her, Dorothy might not be able to adjust to her new life.

Fortunately there's still hope. You have the power to talk to the different personalities including Dorothy, when Dorothy is asleep. In her Dream Space, you can become the counsellor for Dorothy and the other kids. Use your power to integrate the split personalities into Dorothy.

But do be careful! The personalities are very sensitive to your questions and answers. One wrong answer can drive the wedge between you and them, tearing the kids apart beyond repair. Dorothy's life is in your hands and your choices will have direct impact on her.

Remember only you can save Dorothy!

How to play

You will become a counsellor and talk to 4 personalities once per week in Dorothy's dream. Counselling will begin after Dorothy tells you about the events that happened to her in real life during that week. When Dorothy's story is finished, you can choose who you want to talk to. When you take your pick, the personality will start talking first and then you can choose how you want to respond. Real life events as well as your responses to the personalities will determine Dorothy's stress level and the personalities' integrity level. Your goal is to max out the integrity level for Alice, Gretel and Cindy before Dorothy's stress level maxes out.

This game has 6 endings in total. When you finish, you'll get an illustrated cards for each ending that you can save and view in the Archive. Play again to collect all the cards and discover all the unique real life events that happen to Dorothy and the kids!

Features

- Become a counsellor for Dorothy, a 14 y.o. girl with dissociative identity disorder
- Different storyline every time you play
- 6 unique endings for Dorothy and the kids
- Over 300 answers and questions to choose from
- Your answers will affect how the personalities grow and respond to future events
- Stress / Integrity level will help you figure out how to handle each personality
- Dreamy, otherworldly 2D graphic and music
- Beautifully illustrated cards for each ending, and Archive to save them!

Title: Who Am I: The Tale of Dorothy

Genre: Adventure, Indie, Simulation

Developer:

Onaemo Studio

Publisher:

Onaemo Studio

Release Date: 16 Apr, 2018

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English,Korean,Simplified Chinese,Traditional Chinese







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Reveals some more story content, but not much, and the gameplay is incredibly bland. Stick with the main game, this isn't really worth your time or money.. Enjoyable addition to FSX, specifically for those who know the area. It significantly enhanced my flying experience around the falls with many notable buildings and geography features rendered. Need to add the dumping scow and Brock's monument, but a great scenery addition none the less.. I have played this game for several hours , and I can tell You guys, that this game is capable of giving some great experience and joy from playing. Graphic design is as sweet as possible, Mims are adorable, and the story is in its own way funny and interesting. Cons of this game is for sure control but it's EA game, so it can be improved. What this game needs is competitive based multiplayer, than it would be amazing ! All things considered , I strongly encourage You to give a try this game.

P.S. Sorry for all the mistakes, I am not english speaker :)

. This is one of my first VR experiences and all I can say so far is wow...

I fond this game so addictive and rewarding! Vs my normal games, because it had a more "real" sensation to it, I felt I gained something to a different level.

Now moving onto the game specifics.

For a first VR game it is brilliant, the artwork and textures are brilliant and so smooth. The physics of the box and arrow; even though I am no trained archer, are so accurate and fantastic with the added benefit of not taking all too long to adapt to.

I will be keeping an eye out for future games from these guys for sure!

Keep up the brilliant work and I look forward to future releases!. I love this game on it's own, so multiplayer couldn't possibly be a bad idea. This is a fabulouse thing..... once you find a game that is.... I nearly cried.. I really like this game. It has the harvest moon feel, but also has its own thing going on. I really look forward to it progressing. The Dev's are SUPER active and fix the bugs within 5 minutes, which is awesome.. The best management system in the world, I can't belive no other game developer company adopted this system.

The feeling how you deplete the towns of civilians to make soldier from them is outstanding even to this day! Should be in Total War games!

Even though I don't really like DotEmu's emulation job, I feel that having Neo Geo games on Steam is a must! Especially this game. Now they just got to port Samurai Shodown and Magician Lord on to Steam! Way more enjoyable than No Man's Sky, where everyone is duped in on buying.. Save your time, save your money. This game is complete sh*t.

The AI is still slow, even on realistic the only difference if you crash your brains out. If you like drifting games this will be for you as the rear tire is looser than a 99-year-old brothel worker. If you overjump just a few feet, no matter what your suspension is, crash. If you do anything but feather the throttle or coast around a turn, crash. Extreme mode is decent, career mode is garbage as 99% of your sponsors will drop you even if you win six in a row. The bike graphics are junk, the side # plates are messed up in the career as you can have a GoPro sponsor but as soon as you start racing you are one stock graphics with someone else's # showing under yours.

Just avoid this until it goes on sale for 10\$ not even worth the 25\$ at CDKEYS and for sure not worth the 50\$ valve charges with the no refund policy they offer.. no option to set the resolution, could not play on new hardware.. It's ok. Rather repetitive puzzel usage. Get it cheep.. Edit: [I'm not saying the game is bad, I'm saying it could be better. See explanation at the end of the message]

That game is not a sequence of 30-ish maps to clear. You have to manage a unique village, recruit workers, produce food, build, and so on. I love that kind of games (like Virtual Villagers and The Promised Land). A lot!

But this one is kind of disappointing... Other similar games let you choose what you're gonna do, and let you feel like you're managing something.

Here, it's just a list of orders with lots of waiting. You're asked to research agriculture, plant potatoes, harvest potatoes, makes fries, plant tomatoes, harvest tomatoes, make ketchup, give fries and ketchup to save the natives from starvation... You don't get to choose. You just follow orders. And you wait a lot between two.

So... No, thanks!

The game could be good if, like the others, it let you some kind of freedom.

As you can see, I only played around 40 minutes, but I got bored fast.

It's too bad, because there's not enough games like that.

Full edit: I'm being a little harsh because I love that kind of games. As it is, it's way better than the games with levels to clear. Because you get to build a whole village stone by stone. It may be a negative evaluation, but it's not because the game goes in the wrong direction, but because it's only halfway in the right direction. With a little tweaking, the game could be good. Here are the things that would make my thumb go up: a bigger screen, smaller controls (this is not a mobile game), and total freedom. I mean, just add an option to switch off the step-by-step and I'm back!

Keep a few as a tutorial and then it's all about figuring out what to do with the farm.

Really, to be honest, I don't need something else.. Alright, so, I haven't been able to play this game yet. Downloaded it twice to try fix my problem and nothing. Load into the game, try use my XBOX control and it doesn't work. Try get into the settings editor, doesn't work and Windows is unable to find a solution. Does anyone have any ideas on how to sort this out? I'm giving it a week and then asking for a full refund from Steam. I run Windows 10 and my PC is more than capable of running this game..

2WORDS

micro

transactions

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